## NEW ZEALAND BRIDGE

## LEARNERS' LESSONS

## Student Notes and Quizzes

# WHAT IS BRIIDEE? 

 Bridge is the ultimate trick taking card game: A game for four players, two against two. They use one pack of tarits at a time and the pack contains fifty-two cards. Each player is dealt 13 cards, face down.In the next few weeks your tutor (a very important person in your life from now on) will teach you how to play bridge. You will be playing a system of bridge called Acol. There are other systems of bridge you will hear about in time but all beginners in New Zealand are taught Acol.

You will be playing Contract Bridge which consists of a number of deals each progressing through four phases. There are two different pairs sitting at the table - one pair is called North/South and the other is called East/West.

FIRST PHASE is the Auction. Where players bid according to the cards they hold.
SECOND PHASE is the Contract. After the bidding finishes the contract is set which states how many tricks the side who won the contract side will make. The pair winning the auction are the Declarers - the first person of this pair who bid the winning contract is the Declarer and the other person is the Dummy. The opposing pair are the Defenders.

THIRD PHASE is Play. The Declarer tries to make the contract by winning as many tricks as possible and the Defenders try to defeat it

Of FOURTH PHASE is the Score. Based on how many tricks are won or lost.

CTIQUETTE All sports have etiquette - Your tutor will tell you about etiquette at the lessons and here are a few things that will make it easier when you first play bridge at your club.
DIRECTOR There is a director for each session to keep the session running smoothly. The Director is your friend - and can be called if you aren't sure about a situation at your table, or if you or someone has made a mistake. They are there to ensure all the rules get explained and followed.
COURTESV This is probably the golden rule - always be courteous at the bridge table - this applies to your partner, your opponents and the Director when he/she is called. Greet your opponents when they come to your table (or you go to theirs) and thank your partner when dummy goes down (Even if you are not too impressed).
COUNT This is also a golden rule of bridge (you will hear the word "count "so many times and in so many ways in your bridge career.
For now though it is good practice to count your cards while they are face down to make sure you have I3! It is amazing how cards can get dropped as the boards travel around the room.

## Your lessons are finished.

## WHERE TO FROM HERE?

Carry on playing regularly at your club. Enjoy it and don't worry about the results (for a while anyway). Bigger clubs have sessions of supervised play for beginners, and smaller clubs include beginners straightaway into their Junior sessions. Beginners are the lifeblood of our clubs - don't feel nervous - clubs will welcome you with open arms!

There are 100+ Bridge Clubs in New Zealand and over 14,000 bridge players - you are now one of them (check on playbridge.co.nz).

Belonging to an affiliated club gives you Masterpoints and connection to NZ Bridge. Once you have graduated you become a member of NZBridge and can track your ranking and rating points (https://wwww.nzbridge.co.nz/master-points.html).

Play in Bridge Tournaments - (https://wwwnumbridge.co.nz/events.html). Every club runs tournaments that are suitable for Junior and Novice players.

Play online either on BBO (https://wwwnuwridgebase.com/) or Real Bridge (https://realbridge.online/).

## LESSON 1: STUDENT NOTES

## Introduction to Bridge

The Game of bridge is played in 2 distinct phases

The Auction The Play

The partnerships compete to win the contract The winning partnership must now fulfil the contract

## The Auction (more on the auction next week)

- We use compass directions (NS/EW) for the four players.
- The DEALER is the $1^{\text {st }}$ player to call. A player may PASS or make a positive bid.
- A positive bid must be higher than the previous bid.
- After the first round of bidding, the auction continues in a clockwise direction until there are 3 consecutive passes.
- The CONTRACT is the last bid made before those passes.
- The player, who first bids this suit, will be the DECLARER


## The play of the hand

- The DECLARER is the player who plays the hand
- DUMMY (Declarer's partner) places their cards face up on the table
- The faced cards on the table are also referred to as the DUMMY
- The OPENING LEADER is the opponent on declarer's left
- Declarer makes all decisions in the play of the hand; both their own and DUMMY's cards
- Dummy cannot suggest a play to declarer
- A trick is a collection of 4 cards - 1 from each player in turn
- A player must follow suit if possible
- If a player can't follow suit, they can play any other card
- Highest card of the suit led wins the trick (unless a TRUMP is played)
- The next trick must be played from the hand which won the previous trick


## How the cards are placed

- The cards are placed individually in front of each player
- The cards are placed vertically (towards us) if we win the trick
- The cards are placed horizontally (towards opponents) if we lose



## Ranking of Cards in a Suit

A K Q J 109876542

## Ranking of the Suits

| Notrumps | NT |
| :---: | :---: |
| Spades | A |
| Hearts | $\checkmark$ |
| Diamonds | $\checkmark$ |
| Clubs |  |

Spades and Hearts are also called the MAJOR suits
Diamonds and Clubs are also called the MINOR suits

## Naming a suit

A GAME FOR LIFE

- Naming a suit declares that suit to be TRUMPS (the dominant suit)
- A card from the trump suit is more powerful than cards from any other suit
- NOTRUMPS means that there is no dominant (trump) suit


## Value of the Honour Cards (HCP - High Card Points)

## A $=4$

$\mathrm{K}=3 \quad$ Each suit totals $=\mathbf{1 0} \mathbf{~ H C P}$
$Q=2 \quad$ Each deal totals $=40$ HCP
$J=1$

## What is the Partnership looking for in a Contract?

Their aim is to find the best contract at the correct level. There are 3 levels to bid to:
Partscore combined points less than 25
Game combined points 25-32
Slam combined points 33+

## What is Game?

You get a large bonus when you make a Game, but you must make a certain number of tricks to succeed. The number of tricks varies according to the trump suit or NT.
Game is: $\quad 3 N T$ - 9 tricks
4v/~-10 tricks
5ヶ/- 11 tricks

## Rules of Mini-Bridge

Who Becomes Declarer?

- Each player, starting with the DEALER, adds up their HCP.
- The pair with the majority of points becomes the declaring side.
- The player of the partnership with the most points is the DECLARER.
- That is the end of the Auction phase at this stage.


## What Happens Next?

- The partner of the declarer, who is called DUMMY, places their cards in suits on the table.
- Declarer studies the dummy cards and their own hand and then decides what the contract should be - one of the SUITS or NOTRUMPS (NT).
- The partnership must try and find a FIT which is 8+ cards between the two hands.
- If there is a fit, then declarer chooses this as the trump suit.
- Trumps are then placed on dummy's right.
- The partnership must always try for a MAJOR fit first.
- If no good fit is possible, then they choose a NT or minor contract.
- Declarer now decides whether to bid Game.
- If the combined point tally of both hands is $\mathbf{2 5}$ or over, the contract is declared in Game. Otherwise declarer plays in a partscore and needs to make 7 tricks, which is the minimum number to make any contract.


## Then What?

- The opponent on declarer's left leads a card to start the play.
- A TRICK is a collection of four cards -1 from each player in turn.
- The player who wins this first trick then leads to the second trick.
- This continues until all 13 tricks have been played.


## Lesson 1 Quiz

## Introduction to Bridge

1. Who starts the auction?
2. How do you decide the contract? $\qquad$
3. What do you need to bid game? $\qquad$
4. What are the game contracts? $\qquad$
5. What is a trick? $\qquad$
6. What do you need to choose a trump suit? $\qquad$
7. When do you bid no trumps? $\qquad$
8. What is the minimum number of tricks you need to make a contract?


## In the photo above:

9. Who is the dummy?
10. Who is the declarer?
11. Who made the opening lead?

## Lesson 1 Quiz

## ANSWERS

## Introduction to Bridge

1. Who starts the auction?
2. How do you decide the contract?
3. What do you need to bid game?
4. What are the game contracts?
5. What is a trick?

Dealer
Declarer chooses a trump suit if a fit is possible, otherwise chooses NT

25+ HCP (High Card Points)

3NT 4『44 5* 5 4
Collection of 4 cards from each player
6. What do you need to choose a trump suit?
7. When do you bid no trumps?

## A fit of at least 8+ cards

When you don't have a fit in a suit
8. What is the minimum number of tricks you need to make a contract?


In the photo above:
9. Who is the dummy?
10. Who is the declarer?
11. Who made the opening lead?

West
East
South

## LESSON 2：STUDENT NOTES <br> 1－Level Opening Bids

## The Auction

Each suit has a ranking order．When you make a bid during the auction，you must ensure that it is higher than the previous bid，just as you would in any auction．You are now trying to reach a contract at the best level for your side．The first person to make a bid（not pass）becomes the OPENER．Opener＇s partner is called the RESPONDER．

## Ranking of Suits

| Notrumps | NT |
| :---: | :---: |
| Spades | $\wedge$ |
| Hearts | $\checkmark$ |
| Diamonds | － |
| Clubs | ＊ |

Spades and Hearts are also called the MAJOR suits
Diamonds and Clubs are also called the MINOR suits

## The Levels of Bidding

1＊1＊1＊1＾1NT 2＊2＊2ヶ 2＾2NT ．．．．．．7NT
You must make 6 tricks before you start to score in bridge－therefore：
1 －level contracts must make $1+6$ tricks $=7$ tricks
2 －level contracts must make $2+6$ tricks $=8$ tricks $\ldots$ and so on
The lowest bid you can make is $1 \%_{\%}^{\circ}=7$ tricks
The highest bid you can make is 7NT＝ 13 tricks

## Opener＇s 1st Bid

| 1＊ | $12-19$ | 4＋clubs |
| :--- | :--- | :--- |
| 1 | $12-19$ | 4＋diamonds |
| 1ヶ | $12-19$ | 4＋hearts |
| 1ヵ | $12-19$ | 4＋spades |
| 1NT | $\mathbf{1 2 - 1 4}$ | Balanced Hand（special case） |

It is important to bid your suits in the correct order so you can describe your hand accurately to your partner．
Use the following rules：

## Basic Opening Bid Rules

The order in which you bid your suits is very important．Here are the rules：
－Bid your longest suit or
－Bid the lower ranking of two 4－card suits or
－Bid the higher ranking of two 5－card suits

## Further Bidding－covered in later lessons

Responder needs 6＋HCP＇s to bid（half of what opener needs to open）
Try to find a fit if possible and remember Game needs 25 points between the two hands．If you do not have a fit－bid No Trumps．
You have 3 choices of level；minimum，close to Game and enough for Game．

## Play of the Hand: Trumps

## Suit Contracts - Drawing Trumps

With unbalanced hands it is usually right to play in a suit contract.

## Draw trumps

In a suit contract it is usually correct to DRAW TRUMPS before you play anything else.
The usual principles of card play apply:
Contract 4a - Lead vK

| - 10986 | - AKQJ | Win with $\vee$ A and draw trumps first by playing $\wedge$ A, |
| :---: | :---: | :---: |
| $\checkmark$ A4 | - 632 | $\triangle$ K and $\uparrow$ QS. If you play a diamond first, one of the |
| - AK6 | - Q532 | opponents might be able to ruff with a small trump |
| * A652 | * K3 | Play diamonds when you have drawn trumps. |

## Stop drawing trumps when your opponents have none left

- carrying on with the above example
- 6
$\checkmark 4$
- J
- AK6 - Q532
* A652
* K3
You have drawn all the outstanding trumps and these are the cards you have left.
If you play the $\quad \mathbf{J}$, you will have none left. Now you will lose two more heart tricks because you can't ruff the second one.

If the only trump outstanding is the best one - don't draw it
Contract 4 by East - Lead *A

| $\begin{aligned} & \text { ^ A963 } \\ & \vee \text { AQJ42 } \end{aligned}$ | $\begin{aligned} & \text { A K742 } \\ & \vee \text { K5 } \end{aligned}$ | South leads the $\& A$ and then $\& K$. Trump that and play $\wedge A$ and $\wedge K$. |
| :---: | :---: | :---: |
| - KJ3 | - Q942 | LEAVE^Q OUTSTANDING |
| + 3 | * 1062 | Start playing your longest suit, which is hearts (remember to play the $\vee \mathrm{K}$ first) the player with the $\wedge Q$ can trump at any time but you are safe. |

If you had played a 3 rd round of trumps this would have been the position

- using the same hand as above

| $\bullet-$ | $\wedge 7$ |
| :--- | :--- |
| $\bullet$ AQJ42 | $\vee$ K5 |
| $\bullet$ KJ3 | $\star$ Q942 |
| $*-$ | $\div 10$ |

Now, you will lose another club and you will go 1 down by losing a trump, the $\wedge$ A, $\&$ and another $\&$. If you had left the last trump out when you started playing hearts, you wouldn't lose another * trick as there would have been a trump left in your hand.

## Lesson 2 Quiz 1-Level Opening Bids

1. What do you open with the following hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ AQ6542 | ค AJ52 | A K2 | A AJ952 | A A52 |
| $\checkmark 72$ | $\checkmark$ J8 | - AKQ2 | - AQ862 | $\checkmark$ AK62 |
| - A2 | - A105 | - J9875 | - K5 | - AJ85 |
| * A92 | ~ J1085 | $\because 97$ | - 4 | - 97 |

2. What do you open with the following hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ AKQJ9 | A KJ65 | $\rightarrow 4$ | ค J9 | ^ AQ5 |
| $\checkmark 2$ | - KQ32 | - Q9643 | - AJ7 | - 8 |
| - A108532 | - J | - K1082 | - 107 | - AJ1085 |
| - 9 | * A987 | * AK2 | * KQJ965 | * A974 |

3. Partner opens 1 v - what do you respond with these hands?
(a)
(b)
(c)
(d)
(e)
$\rightarrow$ A52

- AK62
- A1085
- 84
- Q105

ค A2

- K62
- Q962
- A1085
$\therefore 1032$
- KJ765
* J5

| - 62 | - A5 |
| :---: | :---: |
| $\checkmark 6543$ | - KQ6 |
| - KJ105 | - J1085 |
| - A52 | * AK97 |

## Lesson 2 Quiz ANSWERS

## 1-Level Opening Bids

1. What do you open with the following hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ AQ6542 | ค AJ52 | ^ K2 | ^ AJ952 | A A52 |
| - 72 | $\checkmark$ J8 | - AKQ2 | - AQ862 | $\checkmark$ AK62 |
| - A2 | - A105 | - J9875 | - K5 | - AJ85 |
| * A92 | * J1085 | - 97 | - 4 | - 97 |
| $1 \times$ | Pass | 1. | $1 \sim$ | 1. |

2. What do you open with the following hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - AKQJ9 | A KJ65 | $\rightarrow 4$ | ค J9 | ^ AQ5 |
| $\checkmark 2$ | $\checkmark$ KQ32 | - Q9643 | - AJ7 | $\checkmark 8$ |
| - A108532 | - J | - K1082 | - 107 | - AJ1085 |
| $\because 9$ | * A987 | * AK2 | * KQJ965 | * A974 |
| 1. | 18 | $1 v$ | 18 | 1. |

3. Partner opens 1 v - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ A52 | ^ Q105 | ค A 2 | - 62 | ^ A5 |
| - AK62 | - K62 | - Q962 | - 6543 | - KQ6 |
| - A1085 | - A1085 | - KJ765 | - KJ105 | - J1085 |
| - 84 | - 1032 | - J5 | * A52 | * AK97 |
| 4 | 1NT | 30 | $2 v$ | 3NT |

## LESSON 3：STUDENT NOTES

## Responder has choices：

The opener＇s partner，the responder，needs only 6 HCP to enter the auction．
Responder has 3 choices：
－Support bids of partner＇s suit－limit raise
－Notrump bids－limit bids
－Bid a new suit－unlimited，forcing for 1 round－next week＇s lesson
Limit bids are very useful as they are specific in strength and length．

## Responder＇s Limit Raises

Supporting Partner＇s Suit Opening（4＋card support）

| $1 \vee-2 \downarrow$ | $6-9$ | $4+$ support |
| ---: | :---: | :--- |
| 3 | $10-12$ | $4+$ support |
| $4 \downarrow$ | $13+$ | $4+$ support |

## Responder＇s Limit NT Bids

1ヶ－1NT
6－9
2NT
10－12
denies 4＋support
3NT
13 ＋
denies 4＋support
denies 4＋support

## Opener＇s Rebid after a Limit Raise

After 1『－2ワ Pass 12－15
3ヶ 16－17
4• 18－19
After 1『－3ワ
Pass 12－13
4 14＋

## Opener＇s Rebid after a NT Limit Response

After 1『－1NT
Pass／rebid suit at min level
New suit
2NT／3
3NT／4

12－15
12－17 Promises 5＋hearts and 4＋new suit
16－17 3४ shows a 6＋suit
18－19 4४ shows a 6＋suit
After 1『－2NT
Pass／rebid suit at min level 12－13
New suit 14＋
3NT／4• 14＋

Promises 5＋hearts and 4＋new suit $4 \vee$ shows a $6+$ suit

## Responder's Limit Bids

1. Partner opens $1 \vee$ - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ A52 | A A 2 | ^ K62 | $\rightarrow$ A5 | - A85 |
| - AK62 | - J962 | $\checkmark 52$ | - K62 | - Q7642 |
| - J8 | - 95 | - QJ10 | - K105 | - 842 |
| - A1082 | - KQJ76 | - AKQ53 | * QJ1093 | * Q9 |

2. You open 1\& and partner responds $2 \wedge$ - what is your rebid?
(a)

ヘ K5432

- KJ6
- Q108
* A2
(b)
^ QJ854
- A862
- AJ
* $A K$
--_----_----
(c)
- AQJ52 - K87
- A98
* K6
(d)
^AKQ765
$\checkmark$ K6
- 3
* KQ75
_-_-_-_-_-_-
(e)
^AKQ432
$\checkmark 76$
- J108
* A 9

3. You open 1\& and partner responds 1NT - what is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - AJ852 | ^KQJ1032 | A AK52 | - QJ7652 | ^ AK865 |
| - K62 | $\checkmark 62$ | - Q62 | $\checkmark 2$ | $\checkmark 7$ |
| - A85 | - A2 | - AJ10 | - AK2 | - AQ853 |
| * Q7 | * Q97 | * A97 | * A98 | - 97 |

## Responder's Limit Bids

1. Partner opens $1 \vee$ - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - A52 | - A2 | ^ K62 | ค A5 | A A85 |
| - AK62 | - J962 | $\checkmark 52$ | - K62 | - Q7642 |
| - J8 | - 95 | - QJ10 | -K105 | - 842 |
| * A1082 | * KQJ76 | * AKQ53 | * QJ1093 | * Q9 |
| 4 | 3 | 3NT | 3NT | 2 |

2. You open 1^ and partner responds $2 \wedge$ - what is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ K5432 | ^ QJ854 | ^ AQJ52 | ^ AKQ765 | ^ AKQ432 |
| - KJ6 | $\checkmark$ A862 | - K87 | $\checkmark$ K6 | - 76 |
| - Q108 | - AJ | - A98 | - 3 | - J108 |
| * A2 | * AK | * K6 | * KQ75 | * A9 |
| Pass | 4^ | $3 \uparrow$ | 4^ | Pass |

3. You open 1s and partner responds 1 NT - what is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ AJ852 | ^ KQJ1032 | ^ AK52 | ^ QJ7652 | - AK865 |
| - K62 | $\checkmark 62$ | - Q62 | $\checkmark 2$ | - 7 |
| - A85 | - A2 | - AJ10 | - AK2 | - AQ853 |
| * Q7 | * Q97 | * A97 | * A98 | - 97 |
| Pass | 2^ | 3NT | $2 \wedge$ | 2 |

## LESSON 4: STUDENT NOTES

## Responder's New Suit Bids

## Responder's new suit bids

If a limit bid is not possible, responder can bid a new suit, looking for an alternative fit.
A major suit fit is by far the best.
It is important to bid your suits in the correct order.
The same rules apply to Responder as they do to Opener.

- Longest suit
- Lower available 4-card suit
- Higher ranking 5-card suit
- Try and keep the bidding as low as possible to give you room to find a fit.


## Responder's bids

Important - Responder's new suit is forcing
They are unlimited bids and can have a wide range of points (6-28)

## Responses to the opening bid with NO FIT

- Bid \& change suit at 1-level
- Bid \& change suit at 2-level
- Bid 1NT

6+ 4+ suit
10+ 4+ minor/5+ Hearts (don't jump)
6-9 denies a 4+ card suit at the 1-level

## Examples



## Opener＇s rebids after a new suit response

－Support partner＇s suit
－Bid NT
－Bid a new suit
－Rebid own suit

4＋in that suit（3＋if responder has bid 2 of a major）
Balanced
$4+$ in the $2^{\text {nd }}$ suit（ $5+$ first suit if it is a higher ranking suit）
$5+$ in the suit

## Opener supports Responder＇s Suit

It is important to support partner＇s suit if possible，particularly in a major After $1 \boldsymbol{1}-1 \boldsymbol{a}$

| $2 \uparrow$ | $12-15$ | 4－card support | single raise |
| :--- | :--- | :--- | :--- |
| $3 \AA$ | $16-17$ | 4－card support | invitational raise |
| $4 \AA$ | $18-19$ | 4－card support | game raise |

## Opener rebids a new suit－showing an unbalanced hand

After 1ヶ－1ヶ
$2^{\text {nd }}$ suit below the barrier＊ $12-15$
$2^{\text {nd }}$ suit above the barrier＊16－19
＊The barrier is explained below

## Opener rebids their own suit－showing an unbalanced hand

After $1 \vee-1 \wedge$

| $2 \downarrow$ | $12-15$ | $5+$ suit |
| :--- | :--- | :--- |
| $3 \vee$ | $16-17$ | $6+$ suit |
| $4 \vee$ | $18-19$ | $6+$ suit |

## Opener bids Notrumps－showing a balanced hand

After 1ヵ－1＾
1NT 15－17
2NT 18－19
After 1ヶ－2ヵ
2NT 15－17
3NT 18－19

## The barrier

The barrier applies to the Opener and is their original suit at the 2－level． eg if the Opener bids $1 \%$ the barrier is $2 \%$ ．If Opener bids $1 \vee$ the barrier is
 $2 v e t c$ ．If the Opener bids a suit above the barrier，they must have at least 16 HCP ．

Examples of below the barrier（1 2－15 HCP）

| $1 *-1 \uparrow$ |
| :--- | :--- |
| $2 *$ |
| $* 2 *$ is the barrier | | $1 \uparrow-2 \&$ |
| :--- | :--- |
| $2 \downarrow$ |
| $* 2 *$ is the barrier |


| $1 *$ | $-1 \vee$ |
| :--- | :--- |
| $1 \uparrow$ |  |
| $* 2 *$ | is the barrier |

Examples of above the barrier（16＋HCP）

| 1＊－1ヵ | 1\％－1v |
| :---: | :---: |
| $2 v$ | 2 ＊ |
| ＊ 2 ＊is the barrier | ＊2＊is the barrier |


| $1 *-1 *$ |
| :--- | :--- |
| $3 *$ |
| $* 2 *$ is the barrier |

## Lesson 4 Quiz

## Responder's New Suit Bids

Here are 3 bidding examples, where you open 1 vand partner responds. What is your subsequent bid? There are 3 answers per hand using the 3 bidding examples (a) (b) and (c)
(a) $1 v-1$ a
(b) $1 \vee-2 *$
(c) $1 \vee-2$.
?
?
?

| Hand 1 | Hand 2 | Hand 3 | Hand 4 | Hand 5 |
| :---: | :---: | :---: | :---: | :---: |
| ^ Q952 | $\rightarrow$ A52 | - 52 | A A53 | A 5 |
| - AK962 | - KQ743 | - A9862 | - KQJ654 | - AKQ76 |
| - 5 | - 5 | - AKJ6 | - K5 | - KQ865 |
| - AK5 | * A1085 | $\stackrel{53}{ }$ | * A8 | $\because \mathrm{A} 4$ |

(a)
(a)
(b)
(a)
(a)
(b)
(c)
(a)
(b)
(c)

Here are 3 bidding examples, where you open $1 \star$ and partner responds. What is your subsequent bid? There are 3 answers per hand using the 3 bidding examples (d) (e) and (f)
(d) $\quad \begin{gathered}1 \\ \\ ?\end{gathered}$
(e) $\quad \begin{gathered}1 \\ \\ ?\end{gathered}$
(f) $\quad \begin{gathered}1 *-2 * \\ \\ ?\end{gathered}$

| Hand 6 | Hand 7 | Hand 8 | Hand 9 | Hand 10 |
| :---: | :---: | :---: | :---: | :---: |
| - A5 | ^ QJ6 | ^ KQ87 | ^ --- | ヘ 82 |
| $\checkmark$ J654 | - A2 | $\checkmark 74$ | - Q73 | - Q95 |
| - AK976 | - AKQ73 | - KQ943 | - KQJ87 | - AKQ853 |
| * K4 | * K85 | * AJ | * AJ1076 | * Q5 |
| (d) | (d) | (d) | (d) | (d) |
| (e) | (e) | (e) | (e) | (e) |
| (f) | (f) | (f) | (f) | (f) |

## Lesson 4 Quiz

## Responder's New Suit Bids

Here are 3 bidding examples, where you open 1 vand partner's responds. What is your subsequent bid ? There are 3 answers per hand using the 3 bidding examples (a) (b) and (c)
(a) $1 \vee-1$ a
(b) $1 \vee-2$ -
(c) $1 \vee-2$.
?
?
?

| Hand 1 | Hand 2 | Hand 3 | Hand 4 | Hand 5 |
| :---: | :---: | :---: | :---: | :---: |
| ^ Q952 | ^ A52 | A 52 | ^ A53 | A 5 |
| - AK962 | - KQ743 | - A9862 | - KQJ654 | - AKQ76 |
| - 5 | - 5 | - AKJ6 | -K5 | - KQ865 |
| - AK5 | * A1085 | - 53 | * A8 | * A4 |
| (a) 3 a | 2* | 2 * | $3 v$ | 3 . |
| (b) $2 \boldsymbol{A}$ | 3* | 2 * | 30 | 3. |
| (c) $2 \wedge$ | 2 | 3 . | 3 | 5** |

Here are 3 bidding examples, where you open $1 \diamond$ and partner responds. What is your subsequent bid? There are 3 answers per hand using the 3 bidding examples (d) (e) and (f)
(d) $\quad \begin{gathered}1 \\ \\ ?\end{gathered}$
(e) $1 \star-2 N T$
(f) $\quad \begin{aligned} & 1 \\ & \\ & ?\end{aligned}$

| Hand 6 | Hand 7 | Hand 8 | Hand 9 | Hand 10 |
| :---: | :---: | :---: | :---: | :---: |
| - A5 | - QJ6 | A KQ87 | A --- | ค 82 |
| - J654 | $\checkmark$ A2 | $\checkmark 74$ | - Q73 | - Q95 |
| - AK976 | - AKQ73 | -KQ943 | -KQJ87 | - AKQ853 |
| * K4 | * K85 | $\because \mathrm{AJ}$ | * AJ1076 | * Q5 |
| (d) $2 v$ | 3NT | 14 | 2* | 2 |
| (e) 3 NT | 3NT | 3NT | 3\% | 3NT |
| (f) Pass | 3NT | Pass | 3. | Pass |

## LESSON 5: STUDENT NOTES Balanced Hands

## Opening 1NT - 12-14 Balanced

You must always check if you have a 1 NT opener, before you open 1 of a suit.
Open 1NT on all balanced 12-14 HCP hands no matter where your honours are placed.
A balanced hand contains:

- no void or singleton
- one doubleton at most
- no 5-card major
- may have a 5-card minor

Examples of balanced hands are:

- 4333
- 4432
- 3325 the 5 -card suit must be a MINOR suit

1NT is a limit bid. Its shape and strength are known - a limit bid is not forcing.
This means that the responder is usually in charge and Opener may not bid again.
NB: If your hand is not a balanced hand, or is a balanced with 15-19 HCP, you open your longest suit at the 1 level, not 1NT.

## Responses to 1NT Opening

Balanced hands

| Pass | $0-10$ | no Game possible |
| :--- | :--- | :--- |
| 2NT | $11-12$ | invite to 3NT |
| 3NT | $13+$ | bid Game |

## Unbalanced hands

| $2 \star / 2 \bullet / 2 v / 2 \uparrow$ | 0-10 | 5+ card suit - called a weakness take-out * |
| :---: | :---: | :---: |
| 2NT | 11 | invite to 3NT |
| 3v/3^ | 12+ | game forcing with 5-card suit |
| 3NT | 12+ | game values with 5+ minor and no 5 card major |
| 4-14^ | 12+ | game values with 6+ suit |
| 5\%/5 | 16+ | game values with 6+ good suit |

* Responder does not have interest in game or any wish to play in notrumps. Opener must pass, even with support.


## Stronger Balanced Hands

If you have a balanced hand with more than 14 hcp, what should you bid? It is a 2-step process:

- Open your lower 4-card suit (or) your 5 card minor suit in a 3325 hand
- Rebid NT - the level shows the HCPS


Responder is still in charge as you have described your hand's shape and strength accurately. Responder should apply the same principles as above but adjust for the new point counts shown by opener.

## PLAY \& DEFENCE TIP

## Play of the hand: Playing a Long suit

## Declarer Play - Finding those tricks

Count how many sure tricks you have and work out how many more you need.
Try and work out how to establish the extra tricks needed.
Establishing your longest and/or strongest suit is the most common approach.

## Establish your longest/strongest suit

Contract 1NT by EAST - lead $\downarrow$ Q by SOUTH

| WEST | EAST |
| :--- | :--- |
| $\uparrow$ AJ53 | $\wedge 97$ |
| $\bullet$ Q43 | $\vee$ J65 |
| $\bullet 943$ | $\star$ AK8 |
| $*$ K76 | $\star$ A9843 |

Win $\bullet A$ and then play on your longest/strongest suit (clubs)
You will need to lose a club to establish the suit and generate 4 winners

## Establish a side suit

Contract $4 \vee$ by EAST - lead $\uparrow K$ by SOUTH

| WEST | EAST |
| :--- | :--- |
| $* 832$ | ^A96 |
| $\bullet$ A3 | $\vee$ KQJ642 |
| $*$ A65 | $*$ J4 |
| $*$ KJ843 | $*$ Q2 |

Win AA, draw trumps and then play on your longest/strongest suit (clubs)
Playing the club suit allows you to discard a diamond loser

## Play the honour from the short hand first

Does it matter how you play the honours as you establish a suit - answer is yes In the example below - you must play $\& Q$ first, then cross over to the $\& K$

Contract 3NT by EAST - lead $\uparrow$ K by SOUTH

| WEST | EAST |
| :---: | :---: |
| - 832 | - A76 |
| $\checkmark 93$ | - AK72 |
| - 865 | - A1097 |
| * AKJ43 | * Q2 |

If you play $\approx A$ or $\&$ first, then cross back to the $\approx Q$, you will be cut off from dummy and will not be able to enjoy the club winners

## Lesson 5 Quiz

## Balanced Hands

1. What do you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ K2 | - A52 | A K52 | ^ KQ2 | ^ AQ52 |
| - AK62 | $\checkmark$ AJ62 | $\checkmark 1062$ | $\checkmark$ AK83 | $\checkmark$ A962 |
| - A10852 | - A1085 | - A2 | - KJ5 | - 105 |
| - 97 | - 97 | * AQ973 | - 973 | * Q97 |

2. Partner opens 1NT - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ~ A52 | ^ AK985 | ^ Q8 | ^ J 98652 | ^ A52 |
| $\checkmark$ K962 | $\checkmark$ J62 | $\checkmark$ KJ53 | - 62 | - AQ8762 |
| - K1085 | - A8 | - AQ85 | - Q85 | - KQJ |
| - 97 | * Q97 | * A72 | * 97 | - 9 |

3. You have opened 1 NT and partner has responded $3 v$-what is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| $\rightarrow$ K2 | A AQ52 | ^ KQ52 | ^ KQ2 | A A652 |
| - K62 | $\checkmark 62$ | - 1062 | - A983 | - KQ |
| - A1085 | - A1085 | - A2 | - K75 | - K1054 |
| * Q1097 | * A97 | - A1098 | - 973 | * Q97 |

4. You have opened 1 * and partner has responded $1 \vee-$ What is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ K2 | ^ AQ63 | ^ KQ52 | a K8 | A A752 |
| $\checkmark$ K7 | $\checkmark 62$ | - J106 | $\checkmark$ A983 | $\checkmark$ KQ |
| -KJ853 | - AJ86 | - AK98 | - AJ854 | - K1042 |
| * Q1097 | * A97 | $\because \mathrm{K} 3$ | - 97 | * AQ7 |

## Balanced Hands

1. What do you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ K2 | - A52 | ^ K52 | ^KQ2 | - AQ52 |
| - AK62 | - AJ62 | - 1062 | $\checkmark$ AK83 | - A962 |
| - A10852 | - A1085 | - A2 | - KJ5 | - 105 |
| $\because 97$ | $\because 97$ | * AQ973 | - 973 | * Q97 |
| 1. | 1NT | 1NT | $1 v$ | 1NT |

2. Partner opens 1 NT - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| A A52 | ヘ AK985 | ^ Q8 | ^ J98652 | A A52 |
| $\checkmark$ K962 | - J62 | $\checkmark$ KJ53 | $\checkmark 62$ | - AQ8762 |
| - K1085 | - A8 | - AQ85 | - Q85 | - KQJ |
| - 97 | * Q97 | * A72 | - 97 | - 9 |
| Pass | 34 | 3NT | 2^ | 4v |

3. You have opened 1 NT and partner has responded $3 v$ - what is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - K2 | - AQ52 | - KQ52 | - KQ2 | ^ A652 |
| - K62 | $\checkmark 62$ | - 1062 | - A983 | $\checkmark \mathrm{KQ}$ |
| - A1085 | - A1085 | - A2 | - K75 | - K1054 |
| * Q1097 | * A97 | * A1098 | * 973 | * Q97 |
| 4v | 3NT | 4 | 4 | 3NT |

4. You have opened 1 * and partner has responded $1 \vee$ - What is your rebid?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| A K2 | ^ AQ63 | ^ KQ52 | A K8 | ^ A752 |
| - K7 | - 62 | - J106 | $\checkmark$ A983 | $\checkmark \mathrm{KQ}$ |
| - KJ853 | - AJ86 | - AK98 | - AJ854 | - K1042 |
| * Q1097 | * A97 | - K3 | $\because 97$ | * AQ7 |
| 2. | 1NT | 1NT | $2 v$ | 2NT |

## LESSON 6：STUDENT NOTES

## Responder＇s Rebids

## Responder＇s Rebids－the $4^{\text {th }}$ bid of the Auction

Opener＇s Bid－Responder＇s Bid
Opener＇s Rebid－Responder＇s Rebid

## Choice of suit or NT

－Give preference to one of partner＇s suits－Major suit if possible
－Bid NT with no fit and strength in the unbid suit（s）（see example below ）
－Rebid own 6＋card suit

## Choice of level

－After opener＇s rebid，responder should now indicate their actual strength．
－If you bid 1NT，or support at the 2－level，after you have bid other suits：－

$$
\begin{array}{ll}
\text { You still show 6-9 } & 1 \approx-1 \downarrow \\
& 1 \AA-1 N T=6-9
\end{array}
$$

－If you bid 2NT or support at the 3－level，after you have bid other suit（s）：－

You still show 10－12

$$
\begin{aligned}
& 1 ヵ-1 \varphi \\
& 1 \uparrow-3 n=10-12
\end{aligned}
$$

－If you bid game after you have changed suit：－
You now show 13＋1ヵ－1ヶ

$$
1 \wedge-3 N T=13+
$$

## The $4^{\text {th }}$ Bid of the Auction

## Opener＇s Rebid showed

12－15

16－17

18－19

## Responder Rebid

pass or 1NT or suit preference ..... 6－9
invite ..... 10－12
bid Game ..... 13＋
pass or suit preference ..... 6－7
bid Game ..... 8－9＋
bid Game ..... 6－13
think Slam ..... 14＋

## PLAY \& DEFENCE TIP

## Play of the Hand: Ruffing in Dummy

## Extra Tricks by Using Dummy's Trumps

- When playing a suit contract, declarer may be able to use the power of the trump suit to trump losers in the dummy.
- Whenever dummy has a shortage in a side suit, try and score extra tricks by ruffing with dummy's trumps.
- You need to do this before drawing trumps.


## Example - A Grand Slam

Contract: 7^ Lead: ^Q

| Dummy | Declarer |
| :---: | :---: |
| - J643 | ^ AKQ102 |
| - 5 | - A32 |
| - AQ87 | - K42 |
| *K432 | * A 9 |

- You have 11 sure tricks - this is a scary contract - you need 2 more tricks.
- Thankfully dummy has a shortage in the heart side suit. So plan to ruff the two small hearts with trumps in dummy.
- Declarer needs to do this while there are still trumps in dummy.
- Declarer should win the first trick with \&A, play $v A$ and ruff the small heart with dummy's $\wedge$. Back to hand with a trump and now ruff the $\vee 2$ with dummy's a J.
- Declarer now draws the opponents' trumps.
- Declarer can count 5 spade tricks, 2 small heart ruffs in the dummy, 3 top diamonds, the $\vee A$ and 2 top clubs.
- This makes 13 tricks - Hallelujah!


## Lesson 6 Quiz

## Responder's Rebids

1. What is your rebid after the following auction:

$$
\begin{aligned}
& 1 v-2 q \\
& 2 v-?
\end{aligned}
$$

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ A52 | ^ QJ7 | ^ AK2 | $\rightarrow$ A5 | - 52 |
| - 962 | $\checkmark 2$ | $\checkmark 2$ | $\checkmark 54$ | - K62 |
| - Q5 | - KQJ6 | - 73 | - KQ85 | - A108 |
| * AJ765 | * KJ1052 | ¢ K1097652 | * J10852 | * KQJ76 |

2. What is your rebid after the following auction:

> 1 2NT - - ?
(a)
ค KJ76
(b)

- K62
^ Q752
(c)
- 632
- 983
$\checkmark 2$
- KJ1093
(d)
(e)
^A AJ9873
~ AK52
- 63
- AJ8
- K73
-KJ
* K2
* 10985

3. What is your rebid after the following auction:

$$
\begin{aligned}
& 1 *-1 ष \\
& 2 \&-?
\end{aligned}
$$

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - 742 | A KJ52 | ค 42 | A 5 | A. 3 |
| $\checkmark$ A962 | $\checkmark$ A862 | - A7432 | - AKQ652 | - Q7642 |
| - 965 | - 65 | - QJ4 | - Q62 | - A6 |
| * A85 | * K98 | * KJ5 | * Q54 | * KQJ109 |

4. What is your rebid after the following auction:

> 1v-1 A
> 1NT - ?

|  | (a) | (b) |
| :--- | :--- | :--- |

(d)
(e)
^ AJ98

- 62
-KJ54
* Q65

A K98652
$\checkmark 2$

- A876
* K8


## Lesson 6 Quiz

## Responder's Rebids

1. What is your rebid after the following auction:

$$
\begin{aligned}
& 1 v-2 q \\
& 2 v-?
\end{aligned}
$$

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ A52 | ^ QJ7 | ^ AK2 | $\rightarrow$ A5 | - 52 |
| - 962 | $\checkmark 2$ | $\checkmark 2$ | $\checkmark 54$ | - K62 |
| - Q5 | - KQJ6 | - 73 | - KQ85 | - A108 |
| * AJ765 | *KJ1052 | * K1097652 | * J10852 | * KQJ76 |
| 3 | 3NT | Pass | 2NT | 4 |

2. What is your rebid after the following auction:

1*-1^ 2NT - ?
(a)
(b)
(c)
(d)
(e)
^KJ76

- K62
^ Q752
^ KJ1093
- 632
* 983
- 2
- KQ62
^ AJ9873
^ AK52
- 63 •AJ8
- Q10862
- 76
* A108
* 82
- K73
* K2
-KJ
* 10985

3NT
5
3

6NT
3. What is your rebid after the following auction:

$$
\begin{aligned}
& 1 *-1 ष \\
& 2 *-?
\end{aligned}
$$

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - 742 | A KJ52 | ค 42 | - 5 | - 3 |
| - A962 | - A862 | - A7432 | - AKQ652 | - Q7642 |
| - 965 | -65 | - QJ4 | - Q62 | - A6 |
| * A85 | * K98 | * KJ5 | * Q54 | * KQJ109 |
| 2 | 2NT | 3 | 4 | 5* |

4. What is your rebid after the following auction:

$$
\begin{aligned}
& \text { 1v-1A } \\
& \text { 1NT - ? }
\end{aligned}
$$

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| A K1076 | A QJ8752 | A KJ1093 | ค AJ98 | - K98652 |
| $\checkmark$ K62 | $\checkmark 2$ | $\checkmark 42$ | $\checkmark 62$ | $\checkmark 2$ |
| - Q76 | - Q108 | - 97 | -KJ54 | - A876 |
| * 986 | - J73 | * AK42 | * Q65 | * K8 |
| Pass | 2a | 3* | 3NT | 4^ |

## LESSON 7: STUDENT NOTES

## Overcalls

If opponents open the bidding and you bid - you are an overcaller. Your aims are different. You are trying to:

- Win the contract (generally a part score contract)
- Obstruct the opponents
- Suggest a lead to partner


## Suit Overcalls

- A good $5+$ card suit (generally a minimum of 2 honours)
- At the 2-level you need a good 5+ suit and 10+ points


## Responses to a Suit Overcall

- Pass
- Minimum raise

6-11

- Jump Raise 12-14
- Bid Game

15+
denies a fit
$3+$ card support
invitational with $3+$ card support
With 3+ card support

It is important to bid if you possibly can to make life difficult for your opponents. It is the trump suit that matters - the better the fit, the higher you can bid.

## 1NT Overcall

- 16-18 HCP
- Must have a stopper in their suit - a stopper shows a trick (e.g. Axx, KQx, QJ10)
- N.B. do not overcall 1NT with 12-14


## Responses to a 1NT Overcall

Balanced hands:

| Pass | $0-7$ | no Game |
| :--- | :---: | :--- |
| 2NT | 8 | invitational to 3NT |
| 3NT | $9+$ | bid Game |

Unbalanced hands:

|  | 0-7 | 5+ card suit |
| :---: | :---: | :---: |
| 3v/3^ | 8+ | game force with exactly a 5 card suit (opener will choose 3 NT or $4 \boldsymbol{\imath} / 4 \boldsymbol{\wedge}$ ) |
| 3*/3 | 6-7 | $6+$ card suit and inviting to game NB: if you have a 5 card minor 8+ HCP, bid 3NT |
| 4『/4^ | 8+ | game with 6+ suit |

## Overcalls

1. RHO (Right Hand Opponent) opens 1 v - what do you overcall with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ J7654 | ^ AQ52 | ^ KQJ852 | ค 52 | * Q2 |
| - 62 | - QJ2 | - 54 | $\checkmark 62$ | - KJ654 |
| - KQ85 | - A1085 | - J76 | - AKJ754 | - QJ75 |
| * A9 | * A7 | - 97 | * K97 | * A7 |

2. What do you bid after the following auction?
( 1 \&) $-1 \AA-(P)-$ ? $\quad$ The opponents' bids are in brackets and $1 \AA$ is your Partner's overcall
(a)
(b)
^A52

- 52
(c)
(d)
(e)
$\checkmark$ K62
- KJ52
- AJ3
^ QJ2
- 5
- Q62
- 9754
* AQ97
- 97
- J7654

路
-KQJ74

* 6
$\checkmark$ K6
KJ642
- AK1085
- AJ852
- 976
- 97

3. What do you bid after the following auction?
$(1 \diamond)-2 *-(2 \diamond)-$ ? The opponents' bids are in brackets and $2 *$ is your Partner's overcall

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - A52 | ^ KJ2 | * KQJ52 | ^ AQ82 | - 7 |
| - QJ72 | $\checkmark$ A962 | - Q62 | - KQJ982 | - AKQ3 |
| - 32 | - AJ10 | - 85 | - 2 | - A43 |
| * J854 | * Q75 | * 985 | * 105 | * QJ765 |

## 4. What do you bid after the following auction?

$(1 \diamond)-1 N T-(P)-$ ? The opponents' bids are in brackets and 1NT is your Partner's overcall

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - 96 | ^ Q109763 | - K43 | ^ Q52 | ^ A5 |
| $\checkmark$ AK62 | - 54 | $\checkmark$ J632 | - AK862 | - QJ73 |
| - 86 | - 42 | -63 | - 975 | - 854 |
| * KJ1032 | - 985 | * Q954 | * J7 | * J1085 |

## Lesson 7 Quiz <br> ANSWERS

## Overcalls

1. RHO (Right Hand Opponent) opens 1 - what do you overcall with these hands?
(a)
(b)
(c)
(d)
(e)

ค J7654
^ AQ52
^ KQJ852
$\rightarrow 52$
^ Q2

- 62
- QJ2
$\checkmark 54$
- 62
- KJ654
- KQ85
- A1085
- J76
- AKJ754
- QJ75
* A 9
* A7
* 97
* K97
* A 7

Pass
1NT
$1 ヵ$
2
Pass
2. What do you bid after the following auction?
( $1 \propto$ ) $-1 \AA-(P)-$ ? The opponents' bids are in brackets and $1 \AA$ is your Partner's overcall

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| A A52 | A 52 | ^ KJ52 | - QJ2 | A 5 |
| - Q62 | - K62 | - AJ3 | $\checkmark$ K6 | - KJ642 |
| - J7654 | - 9754 | -KQJ74 | - AK1085 | - AJ852 |
| - 97 | * AQ97 | - 6 | - 976 | $\because 97$ |
| 2^ | Pass | 4^ | 3^ | Pass |

## 3. What do you bid after the following auction?

$(1 *)-2 *-(2 *)-$ ? The opponents' bids are in brackets and $2 *$ is your Partner's overcall

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - A52 | a KJ2 | - KQJ52 | ^ AQ82 | A 7 |
| - QJ72 | $\checkmark$ A962 | - Q62 | $\checkmark$ KQJ982 | - AKQ3 |
| - 32 | - AJ10 | - 85 | - 2 | - A43 |
| - J854 | * Q75 | * 985 | - 105 | * QJ765 |
| 3. | 3NT or 5: | Pass | 2 | 5. |

4. What do you bid after the following auction?
$(1 \diamond)-1 N T-(P)-$ ? The opponents' bids are in brackets and 1NT is your Partner's overcall

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ค 96 | ^ Q109763 | a K43 | ^ Q52 | - A5 |
| - AK62 | $\checkmark 54$ | $\checkmark$ J632 | - AK862 | $\checkmark$ QJ73 |
| - 86 | - 42 | -63 | - 975 | - 854 |
| * KJ1032 | * 985 | * Q954 | * J7 | * J1085 |
| 3NT | 21 | Pass | 3 | 2NT |

## Scoring - Quiz

## 1. What do you score for the following contracts?

| 1. | 2 | (non vul) | making 2 |  |
| :---: | :---: | :---: | :---: | :---: |
| 2. | 2NT | (vul) | making 3 |  |
| 3. | 3 | (non vul) | making 3 |  |
| 4. | 44 | (vul) | making 4 |  |
| 5. | 4* | (non vul) | making 4 | ------------ |
| 6. | 52 | (vul) | making 5 |  |
| 7. | 5 | (non vul) | making 6 |  |
| 8. | 3NT | (vul) | making 6 |  |
| 9. | 44 | (vul) | down 3 |  |
| 10. | 5 | (vul) | down 1 |  |
| 11. | $2 \wedge$ | (non vul) | down 3 |  |
| 12. | 1NT | (vul) | down 2 | --------- |
| 13. | 2NT | (vul) | making 3 | ----------- |
| 14. | 3NT | (vul) | making 3 |  |
| 15. | 2 | (non vul) | making 4 | ------------ |
| 16. | 4 | (non vul) | making 4 |  |
| 17. | 1NT | (vul) | down 2 |  |

Scoring - Quiz

## Answers

## 1. What do you score for the following contracts?

| 1. | 2 | (non vul) | making 2 | 110 |
| :---: | :---: | :---: | :---: | :---: |
| . 2. | 2NT | (vul) | making 3 | 150 |
| 3. | 3 | (non vul) | making 3 | 110 |
| 4. | $4 \wedge$ | (vul) | making 4 | 620 |
| 5. | 4\% | (non vul) | making 4 | 130 |
| 6. | 5* | (vul) | making 5 | 600 |
| 7. | 5 | (non vul) | making 6 | 480 |
| 8. | 3NT | (vul) | making 6 | 690 |
| 9. | 44 | (vul) | down 3 | -300 |
| 10. | 5 | (vul) | down 1 | -100 |
| 11. | $2 \uparrow$ | (non vul) | down 3 | -150 |
| 12. | 1NT | (vul) | down 2 | -200 |
| 13. | 2NT | (vul) | making 3 | 150 |
| 14. | 3NT | (vul) | making 3 | 600 |
| 15. | $2 \vee$ | (non vul) | making 4 | 170 |
| 16. | $4 \checkmark$ | (non vul) | making 4 | 420 |
| 17. | 1NT | (vul) | down 2 | -200 |

## LESSON 8: STUDENT NOTES

## Takeout Double

## Takeout Double

You have learnt to overcall a 5-card suit
You have learnt to overcall 1NT with a strong balanced hand
What should you bid with the hand below after a $1 *$ opening bid?
ヘ K76

- KQ54
- A962
* J6

You don't have a 5-card suit to overcall and you are too weak to overcall 1NT (16-18)

You can use DOUBLE (written as an "X") to ask partner to choose the best contract.
This is called a "takeout" double.

## Double (X) 12+ HCP

The double shows:

- an opening hand
- at least three cards in each of the unbid suits
- shortage in the opponent's suit - usually a doubleton or fewer
- don't double with length in the opener's suit!


## Responses to a Take-out Double

You must bid - even if you have no points at all!
Remember that partner has promised support for all unbid suits.
Give preference to a major suit rather than a minor suit if possible.

| Bid your best suit <br> at the lowest level | $0-8(9)$ | $4+$ in your suit |
| :--- | :--- | :--- |
| Jump Bid | $(9) 10-12$ | $4+$ in your suit |
| Jump to Game | $13+$ | $5+$ in your suit |
| Bid 1NT | $6-10$ | stopper in opponent's suit |
| Bid 2NT | $11-12$ | stopper in opponent's suit |
| Bid 3NT | $13+$ | stopper in opponent's suit |

If an opponent calls after the double, you no longer have to bid
If you do bid after an opponent calls, then you are guaranteeing at least 8+ HCP

## Lesson 8 Quiz

## Takeout Double

1. What do you bid after the following auction?
(1 $\vee$ ) - ? The opponents' bid is in brackets
(a)
(b)
(c)
(d)
(e)

- 82
- Q10842
- AKJ2
$\because 97$
- AKJ
- K542
- A3
- A107
\& QJ94
^ AQ743
^KJ84
$\checkmark 3 \vee 6$
- Q9865
- AQ853
$\because K 7$
- K87

2. What do you bid after the following auction?
(1ヵ) - X - (P) - ?
The opponents' bids are in brackets and Partner has doubled the opening bid

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ヘ 984 | - K86 | - 983 | ^ AQJ52 | ^K52 |
| $\checkmark$ J842 | - KJ98 | - 632 | - Q62 | - Q98 |
| - J10962 | - K965 | - A53 | -KJ85 | - K76 |
| - 9 | - 97 | * AQ97 | - 9 | * AQ95 |

3. What do you bid after the following auction?
$(1 \vee)-X-(2 \vee)-? ~ T h e ~ o p p o n e n t s ' ~ b i d s ~ a r e ~ i n ~ b r a c k e t s ~ a n d ~ P a r t n e r ~ h a s ~ d o u b l e d ~$ The double has been cancelled because the opponents have made a bid after it.

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| A KQ52 | a Q76 | A AQJ52 | ค J76 | A 52 |
| $\checkmark 43$ | - 96 | $\checkmark 32$ | $\checkmark 72$ | $\checkmark 642$ |
| - K743 | - K98764 | - K76 | - A43 | - K7654 |
| - 654 | - 84 | * QJ7 | * KQJ98 | * J87 |

## Lesson 8 QuIz

## Takeout Double

1. What do you bid after the following auction?
(1४) - ? The opponents' bid is in brackets

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ค 82 | ^ AKJ | A K542 | - AQ743 | A KJ84 |
| - Q10842 | - AQ97 | $\checkmark$ A3 | $\checkmark 3$ | $\checkmark 6$ |
| - AKJ2 | - Q6 | - A107 | - Q9865 | - AQ853 |
| - 97 | * 10972 | * QJ94 | * K7 | * K87 |
| Pass | 1NT | Double | 14 | Double |

2. What do you bid after the following auction?
(1ヵ) - X - (P) - ?
The opponents' bids are in brackets and Partner has doubled the opening bid

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ 984 | A K86 | - 983 | - AQJ52 | - K52 |
| $\checkmark$ J842 | $\checkmark$ KJ98 | $\checkmark 632$ | - Q62 | - Q98 |
| - J10962 | - K965 | - A53 | -KJ85 | - K76 |
| - 9 | - 97 | * AQ97 | $\div 9$ | * AQ95 |
| 1. | 2 | 2NT | 4^ | 3NT |

## 3. What do you bid after the following auction?

(1v) - X - (2 $\varphi$ ) - ? The opponents' bids are in brackets and Partner has doubled The double has been cancelled because the opponents have made a bid after it.

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ KQ52 | A Q76 | ^ AQJ52 | ^ J76 | - 52 |
| $\checkmark 43$ | $\checkmark 96$ | - 32 | $\checkmark 72$ | - 642 |
| - K743 | -K98764 | - K76 | - A43 | - K7654 |
| * 654 | $\because 84$ | * QJ7 | * KQJ98 | * J87 |
| 2^ | Pass | 4^ | 3. | Pass |

## LESSON 9: STUDENT NOTES

## Pre-emptive Openings

## Pre-emptive Opening Bids

A pre-emptive opening is a obstructive opening bid. It is designed to make it hard for the opposition to enter the auction. Once you open you will rarely bid again - it will be up to partner to choose the final contract

2-level openings (except 2*)
3-level openings
4-level openings
show 6-10 and a good 6-card suit show 6-10 and a good 7 -card suit show 6-10 and a good 8-card suit

Opening $2 \checkmark 2$ (often referred to as a Weak 2)

- 6-10
- 6-card suit (2+ honours)


## Responses

Pass 0-13 any shape

3-3•3n
Raise to Game
New Suit

0-13 any shape
14-15 2+ card support
16+ 2+ card support or any HCP \& 4+ support
17+ Good 6-card suit - forcing (rarely used bid)

Opening $3 \& 3 \checkmark 3 \wedge$ (usually referred to as a pre-empt)

- 6-10
- 7-card suit (2+ honours)


## Responses

| Pass | $0-13$ | any shape |
| :--- | :--- | :--- |
| Raise to Game | $16+$ | 1+ card support or any HCP \& 3+ support |
| New suit at 3-level | $17+$ | Good 6-card suit - (rarely used bid) |

Opening 4V 4ヵ (usually referred to as an 8 card pre-empt)

- 6-10
- 8-card suit (2+ honours)


## Responses

You have reached game - no need to bid on!

## Examples:

| ^ KJ107543 | - 2 | ^ J2 | ^ AQJ87432 | A 4 |
| :---: | :---: | :---: | :---: | :---: |
| - AJ3 | $\checkmark$ AQ8762 | - A73 | $\checkmark 43$ | - J62 |
| -K8 | - 962 | - J98542 | - 74 | - 54 |
| * 7 | * K72 | * KJ4 | * 9 | *KQJ8763 |
| Open 14 | Open $2 \downarrow$ | Pass (poor suit) | Open 4a | Open 3* |

[^0]
## Play of the Hand: Finesse

## The Finesse

Is an attempt to score a lesser honour which could be beaten by an opponent's higher honour. You are hoping the critical missing honour is favourably placed.

Lead towards the honour or honours - if the missing critical honour is in the hand that plays second, then the finesse will succeed.

1. You need to make one trick in the following example:

## K83 974

If the critical honour (ace) is with South you will succeed in making 1 trick as long as you lead from the East hand towards the king.
2. You need to make 2 tricks in the following example:

## AQ3 <br> 974

If the critical honour (King) is with South you will succeed in making 2 tricks as long as you lead from the East hand and insert the Q if the $K$ does not appear.
3. You need to make 3 tricks in the following example:

## A83 <br> QJ10

If the critical honour (king) is with South you will succeed in making 3 tricks as long as you lead the Queen from the East hand towards your ace and play low if the king does not appear from South. If the Queen wins, repeat the process with the jack.
4. You need to make 3 tricks in the following example:

AQJ 974
If the critical honour (king) is with South you will succeed in making 3 tricks as long as you lead from the East hand towards the jack. If it wins return to the East hand and lead towards the queen.
5. You need to make 2 tricks in the following example:

$$
\text { KQ3 } 974
$$

If the critical honour (ace) is with South you will succeed in making 2 tricks as long as you lead from the East hand towards your honours twice. If the king wins return to the East hand and lead towards the queen.

## Lesson 9 Quiz

## Pre-emptive Openings

1. What would you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ KJ107543 | - 52 | ^AJ1097632 | $\rightarrow$ A52 | - J4 |
| - 983 | - Q98762 | $\checkmark$--- | $\checkmark 43$ | - KQJ876 |
| - K8 | - K96 | - 42 | - AQJ8743 | - 54 |
| - 7 | - K7 | * A64 | $\div 9$ | * J54 |

2. Partner opens $2 \vee$ - what do you respond?
(a)
(b)
(c)
(d)
(e)
(b)

- K72
- 9862
- AQ85
- 97

| (a) |
| :--- |
| 285 |
| 285 |

•K43
$\bullet$ K6
A10852
$\because$ KJ7

| ^ AKJ752 | ค AQ2 |
| :---: | :---: |
| $\checkmark 2$ | - K62 |
| - AJ85 | - QJ632 |
| - A 7 | * $A 7$ |

3. Partner opens 3 - what do you respond?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - A85 | ^ KQJ875 | - 7 | ^ AQ2 | - 9 |
| $\checkmark$ A862 | - KQ8 | - AK62 | $\checkmark$ AQJ8 | - AK62 |
| - 3 | - 54 | - K87 | - 985 | - 52 |
| * A10852 | * AQ | * AKJ52 | * AJ8 | * AKQ652 |

## Lesson 9 Quiz ANSWERS

## Pre-emptive Openings

1. What would you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ KJ107543 | A 52 | ^ AJ1097632 | - A52 | $\rightarrow$ J4 |
| - 983 | - Q98762 | - --- | $\checkmark 43$ | - KQJ876 |
| - K8 | - K96 | - 42 | - AQJ8743 | - 54 |
| - 7 | * K7 | * A64 | $\because 9$ | * J54 |
| 34 | Pass | 4^ | 1. | 2 |

2. Partner opens $2 \vee$ - what do you respond?
(a)
(b)
(c)
(d)
(e)

- K72
- AQ52
- 9862
$\checkmark 2$
- AQ85
- A654
$\rightarrow$ K43
^AKJ752
^AQ2
* 97
* KJ32
- K6
$\checkmark 2$
- K62
-A10852
* KJ7
- AJ85
- QJ632
* $A 7$
* A 7


## $4 v$

Pass
$3 v$ $\qquad$
4
3. Partner opens 3 - what do you respond?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ A85 | A KQJ875 | - 7 | ^ AQ2 | - 9 |
| $\checkmark$ A862 | - KQ8 | - AK62 | $\checkmark$ AQJ8 | - AK62 |
| - 3 | - 54 | - K87 | - 985 | - 52 |
| * A10852 | $\because A Q$ | * AKJ52 | * AJ8 | * AKQ652 |
| Pass | 3^ | 5 | 5 or 3NT | 5 |

## LESSON 10: STUDENT NOTES

## Strong Opening Bids

## 2NT Opening

- 20-22
- Balanced hand, non forcing

Responder needs only $5+$ points to bid game over a 2NT opening. The responses to a 2NT opening are similar to those over 1NT.

## Responses to 2NT

| Pass | $0-4$ | no game |
| :--- | :--- | :--- |
| $3 \star / 3 \star$ | $5+$ | $5+$ card suit |
| $3 \backsim / 3 \uparrow$ | $5+$ | $5+$ card suit (Opener chooses $4 \vee / 4 \uparrow$ or $3 N T$ ) |
| $4 \vee / 4 \uparrow$ | $5+$ | 6-card suit |
| $3 N T$ | $5+$ | balanced, no $5+$ card major, may have 5 -card minor |

Note: if responder has a 5-card minor, the best contract is usually 3NT

## 2\% Opening

Either 20+ Distributional hand, game force Or 23+ Balanced hand, game force - Open 2NT with balanced 20-22

This is an artificial bid - it has nothing to do with clubs. It just describes a very strong hand. Responder must bid even with no points at all! Both partners must bid on until game is reached.

## Responses to 2\%

$2 *$ is an artificial bid. It has nothing to do with diamonds. The message is that responder is not interested in bidding slam (ie. bidding to the $\mathbf{6}$ or $\mathbf{7}$ level).

Any other response promises $8+$. Bids of a suit promise $5+$ cards.
Remember, the partnership is committed to game.

| 2 | $0-7$ | any shape, nothing to do with diamonds |
| :--- | :--- | :--- |
| $2 \downarrow / 2 \boldsymbol{A}$ | $8+$ | $5+$ card suit |
| $3 \star / 3$ | $8+$ | $5+$ card suit |
| $2 N T$ | $8+$ | balanced hand, no 5 card suit |

## Examples of Strong Opening Bids

| - AK2 | ^ KQ32 | * AKJ9 | - AK5 | - 8 | ^ AKQJ43 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| - AQ85 | $\checkmark$ K2 | - AQJ5 | $\checkmark$ AKJ | - AKJ53 | $\checkmark$ K8 |
| - A954 | -KQJ3 | - KJ5 | -63 | -KQJ52 | - AQJ4 |
| * K8 | - AJ7 | $\because K Q$ | * AQ983 | * AK | - 2 |
| 2NT | 1 | 2\% | 2NT | 2\% | 2\% |

## Opener＇s Rebids after 2\＆Opening

After 2ヵ－2

| $2 \vee / \uparrow / 3 * / *$ | $20+$ | $5+$ card suit |
| :--- | :--- | :--- |
| $2 N T$ | $23-24$ | balanced hand |
| 3NT | $25+$ | balanced hand |

After 2ヵ－2v／a

| $3 \vee / \curvearrowleft$ | $20+$ | Raise with $3+$ card fit in hearts or spades |
| :--- | :--- | :--- |
| $2 N T$ | $23+$ | no fit |
| New suit | $20+$ | $5+$ card suit ，no fit |

After 2\＆－3』／

| $3 \vee / \AA$ | $20+$ | $5+$ card suit |
| :--- | :--- | :--- |
| $3 N T$ | $23+$ | balanced |

After 2\＆－2NT

| $3 \vee / \curvearrowleft$ | $20+$ | $5+$ card suit - responder chooses $4 \vee / 4 \wedge$ or $3 N T$ |
| :--- | :--- | :--- |
| $4 \vee / \AA$ | $20+$ | 6＋card suit |
| 3NT | $23+$ | balanced，no 5 card major |

## Bidding to Slam

If the partnership has 32＋points between the two hands，they may have the values for slam．

However，it is necessary to check that the partnership is not missing 2 Aces．

## 4NT asks for Aces

4NT is an artificial bid which asks－how many aces do you have partner？
Partner must respond as this is not a suggestion to play in 4NT．

Responses to 4NT（Ace Asking）

| 5 | No Aces |
| :--- | :--- |
| 5 | 1 Ace |
| 5 | 2 Aces |
| 5 | 3 Aces |

Then the partner who has used 4NT（to ask for Aces）sets the final contract．

## Lesson 10 Quiz

## Strong Opening Bids

1. What is you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^ AK | ^ AQ43 | ^ AQJ9832 | ^ Q5 | - A105 |
| - AKJ765 | - KQ8 | - A | $\checkmark$ AK62 | $\checkmark$ K2 |
| - KQ7 | - AJ94 | - 5 | - KQ9 | - AKJ65 |
| * A 2 | * A8 | * AKQ6 | * AKQ4 | * KQJ |

2. Partner opens 2NT - what do you respond with these hands?
(a)
(b)
(c)
(d)
(e)
^KJ8754
A AQ32

- 52
ค 9852
^ Q9852
- J5
- J532
- KJ762
- Q62
- KQ542
- 743
- 85
- 865
- J1085
- 85
\& 97
* 1097
* A72
- 97
- 9

3. Partner opens $2 \&$ - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ค 6532 | ^ J98742 | ^ Q52 | A 54 | - KJ643 |
| - 964 | - K6 | $\checkmark$ J96 | - AJ64 | - 85 |
| - J5 | - K65 | - K985 | - KJ532 | - Q4 |
| - 9542 | $\div 64$ | - A85 | - 52 | * AK85 |

4. What is your rebid after the following auctions:
(A) $2 \%-2 \quad$ and (B) $2 \%-2 \AA$
(a)
(b)
^ A52

- AK62
^ AK
- AK
* AJ52
- AKQ32
- KJ832
* 3
(c)

ค. 8
(d)
(e)
^ KQJ7
. 876

- KQJ
- AQ53
- AK3
- AK5
- AK8
$\because A Q$
- AKQJ98
$\therefore A$
(A) $\qquad$
(B) $\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$


## Lesson 10 Quiz ANSWERS

## Strong Opening Bids

1. What is you open with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| $\wedge$ AK | ^ AQ43 | ^ AQJ9832 | ^ Q5 | A A105 |
| - AKJ765 | - KQ8 | - A | $\checkmark$ AK62 | - K2 |
| - KQ7 | - AJ94 | - 5 | - KQ9 | - AKJ65 |
| - A 2 | - A8 | * AKQ6 | * AKQ4 | * KQJ |
| 2. | 2NT | 2. | 2. | 2NT |

2. Partner opens 2 NT - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| ^KJ8754 | ^ AQ32 | - 52 | ค 9852 | ^ Q9852 |
| - J5 | $\checkmark$ J532 | - KJ762 | - Q62 | $\checkmark$ KQ542 |
| - 743 | - 85 | - 865 | - J1085 | -85 |
| - 97 | * 1097 | - A72 | - 97 | * 9 |
| 4^ | 3NT | 3v | Pass | 3^ |

3. Partner opens $2 \&$ - what do you respond with these hands?

| (a) | (b) | (c) | (d) | (e) |
| :---: | :---: | :---: | :---: | :---: |
| - 6532 | ヘ J98742 | - Q52 | - 54 | - KJ643 |
| - 964 | $\checkmark$ K6 | - J96 | $\checkmark$ AJ64 | $\checkmark 85$ |
| - J5 | - K65 | - K985 | - KJ532 | - Q4 |
| - 9542 | * 64 | - A85 | $\bigcirc 52$ | * AK85 |
| 2 | 2 | 2NT | 3. | 2^ |

4. What is your rebid after the following auctions:
(A) 2\%-2 $\quad$ and (B) 2\%-2A
(a)
(b)
(c)
(d)
(e)
$\rightarrow$ A52
$\rightarrow$ AK

- 8
^ KQJ7
. 876
- AK62
- AKQ32
- KQJ
- AQ53
- AK3
- AK
* AJ52
- KJ832
$\because 3$
- AK5
$\begin{array}{ll}* A K 8 & * A K Q J 98 \\ * A Q & * A\end{array}$
(A) 2NT
(B) 3 -
_-_-_2
3
-_-_-_3*
$\qquad$ 3 or 3NT

4NT (Ace Ask)
34


[^0]:    NB: If the opponents open a pre-empt bid against you, you should bid what you would normally bid as if they'd opened at the 1-level. Your suit overcall must be good - with $2+$ honours and opening strength (12+).

